

NCAA Rule

DIVISION EVENT I EVENT Playing Rules

- A. 16 MINUTE HALVES STOP CLOCK ON ALL DEAD BALLS
- B. 14 MINUTES GIRLS & 10U-13U
- C. FULLS/1 30PER HALF NO CARRY OVER
- D. 2 MINUTE OVER TIME, SECOND OT WILL BE SUDDEN DEATH
- E. Time Outs – 1 Full & 1 (30) NO CARRY OVERS

Pool Play Tie Breaker

- a. In any situation where two (2) teams are tied, head-to-head competition between the teams will determine the winner.
- b. If more than two (2) teams tie, a point differential tie-breaker will be applied. The point differentials of the teams involved in the tie are totaled. Teams are then ranked according to the sum of the point differential - with the highest number placing first, the second highest placing second. (The maximum that you can beat a team and still gain an advantage is 15 points.)
- c. If two (2) teams are still tied after the application of the formula, go back to (a.) to break the tie.
- d. If more than two (2) teams are still tied after the application of the formula, the point differentials of the teams not involved in the tie are added, and the results recalculated.
- e. The score of all forfeits shall be 15-0. (For Tie Breaker Examples please see Appendix i.)
- f. If there is still a three way tie, three ways flip of the coin. Odd Coin out.